

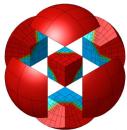
### TrixiCUDA.jl: CUDA Support for Solving Hyperbolic PDEs on GPUs

Huiyu Xie (@huiyuxie) JuliaCon 2025

# juliacon PDEs with GPU Acceleration

MFEM: Scalable Finite Element Discretization Library (C++)

- Supports CUDA, HIP, OCCA, etc.
- Heavily relies on batched matrix operations (e.g., cuBLAS) for acceleration.





deal.ll: Library for solving PDEs with adaptive finite elements (C++)

- Supports CUDA and SYCL via Taskflow.
- Provides custom kernels for core algorithms, including merge, reduce, sort, and matrix multiplication.

## julia CUDA

#### Why Julia?

- Scientific Computing: Good FP, arrays, and parallelism.
- Users: Easy to program (compared to C++).
- Developers: JuliaGPU, rapid development, strong ecosystem.

Why CUDA?

- Mature support through <u>CUDA.jl</u>.
- Fine-grained control over kernel optimization.
- Strong package ecosystem (e.g., cuBLAS).



Acceleration Sketch:

- Potential acceleration beyond matrix operations.
- Requires custom kernels due to flux computations, etc. in PDE solvers.
- Semidiscretization is heavy in computation but highly parallelizable.





SciML

Trixi-Framework





JuliaGPU

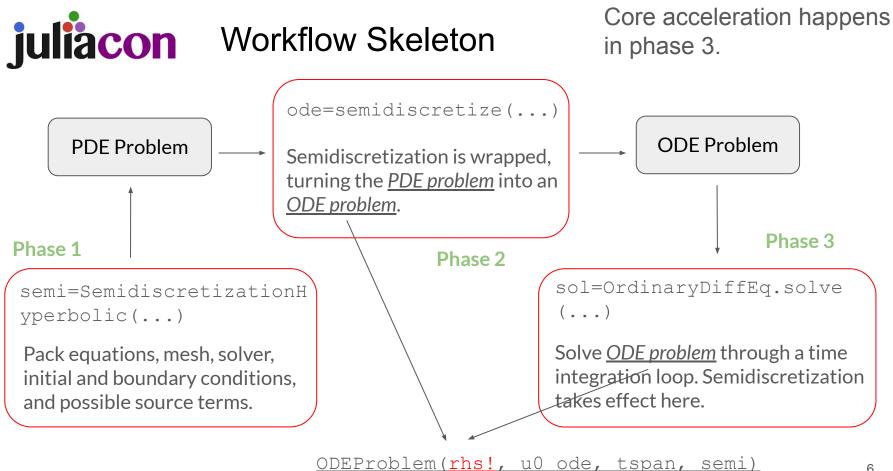


What is semidiscretization?

- Semidiscretization is a high-level description of spatial discretizations specialized for PDEs.

How to solve PDEs?

- Spatial discretization (i.e., semidiscretization) first, which reduces PDEs into a system of ODEs.
- Time integration is applied afterward to solve the ODE system.





Common optimization methods:

- Maximizing occupancy
- Enabling coalesced global memory access
- Minimizing control divergence
- Tiling of used data with shared memory (avoid bank conflicts)
- Privatization (works well when there are plenty of atomic operations)
- Thread coarsening

Check out one example <u>here</u> if you are interested!

# juliacon Takeaways about TrixiCUDA.jl

- Julia: Intuitive and accessible for both beginners and experts in scientific computing.
- **CUDA**: CUDA acceleration for semidiscretizations in PDE solvers.
- **Precision**: Support both single-precision and double-precision floating-point operations.
- **Optimization**: Specialized optimizations beyond matrix operations.
- **Expansion**: Researchers can add new features/algorithms to <u>Trixi.jl</u> and easily get GPU acceleration in TrixiCUDA.jl.





GPU Libraries like cuBLAS, cuSPARSE, cuSOLVER, cuDNN, cuFFT, etc. Why no good PDE package?

 Too Complex and requires huge effort due to various problem types and GPU architectures (profiling/benchmark-based optimization is not good enough).

How to give a fast implementation (parallel and optimized) based on the complexity?



Feel free to try some existing <u>examples</u> to solve the PDEs with GPU acceleration.

Any questions or concerns so far?



**Project Advisors** 

- Prof. Hendrik Ranocha (Johannes Gutenberg University Mainz, Germany)
- Prof. Jesse Chan (Rice University, U.S.)
- Prof. Michael Schlottke-Lakemper (University of Augsburg, Germany)

Upstream Developers

- Tim Besard (Lead Developer, JuliaGPU)
- Christopher Rackauckas (Lead Developer, SciML)

Julia Community

